



## **IBM 000-833**

**Exam Name:** Object Oriented Analysis and Design-Part1(Analysis)

**Q & A :** 50 Q&As

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1. Which is a characteristic of a structured class?

- A. must have one interface for each role it plays
- B. can play only one role, no matter how many objects transact with it
- C. can play multiple roles that vary on the objects that interact with it
- D. is limited to one role, but can have multiple interfaces

Answer: C

2. An architect is responsible for creating an Analysis Model for a system. Which area of focus is essential for the creation of this model?

- A. hardware on which the system will be deployed

- B. behavior of the objects that comprise the system
- C. evolution of analysis classes into design classes
- D. performance requirements of the system

Answer: B

3. What is the purpose of Architectural Analysis?

- A. to detail the design of the system
- B. to review the architecture of the system
- C. to define a candidate architecture for the system
- D. to define the layers of the architecture

Answer: C

4. What are analysis classes?

- A. early conjectures on the composition of the system that usually change over time, rarely surviving intact into Implementation
- B. incomplete classes that require a programmer to formalize operation signatures and attribute types before they can be implemented
- C. the classes inside a systems Business Object or Domain Model, in UML form
- D. a prototype of a systems user interface, developed during the Analysis Phase, which allows users to define the systems look and feel

Answer: A

5. Which two questions does the use of multiplicity on relationships allow you to answer? (Choose two.)

- A. Is the relationship mandatory or optional?
- B. How many links can an object of one type maintain with objects of another type?
- C. Is an object of a given type permitted to interact with objects of another type?
- D. Is the relationship between objects permanent or temporary?

Answer: AB

6. An architect looks at two classes. The first class has the following operations: getName(), getSize(), getTotal(), and findAverage(). The second class has the following operations: getName(), getSize(), findAverage(), findMinimum(), and findMaximum(). The two classes share the same superclass. Which operations are most likely contained in the superclass?

- A. getName(), getSize(), and findAverage()
- B. findMaximum(), findMinimum(), getSize(), and getTotal()
- C. getName(), findAverage(), and findMaximum()
- D. getName(), getSize(), getTotal(), and findAverage()

Answer: A

7. Which statement is true about circular dependencies?

- A. They do not matter.
- B. They are prohibited.
- C. They must be avoided.
- D. When there are more than two packages, they are irrelevant.

Answer: C

8. What are two important considerations when diagramming state? (Choose two.)

- A. Any time a message is received; there may be a change of state.
- B. Any time a message is received; there must be a change of state.
- C. Whenever there is a change of state, there is a transition.
- D. Changing state may not change transition.

Answer: AC

9. In a sequence diagram, each interaction on the diagram maps to \_\_\_\_\_.

- A. a choice point on a state diagram
- B. the transition on a state diagram
- C. a state on the diagram
- D. the initial state

Answer: B

10. Which statement is true about an iterative development process?

- A. Testing and integration take place in every iteration.
- B. An iteration focuses on partial completion of selected use-case realizations.
- C. It encourages user feedback in later iterations.
- D. It is based on functional decomposition of a system.

Answer: A

11. Objects that are polymorphic \_\_\_\_\_.

- A. must have the same attributes
- B. share all the same operations, and the operations perform the same
- C. can only be implemented through interfaces
- D. may have the same operation names but the operations perform differently

Answer: D

12. Why is encapsulation important? (Choose two.)

- A. It describes the relationship between two subclasses.
- B. It places operations and attributes in the same object.
- C. It allows other objects to change private operations and attributes of an object.
- D. It prevents other objects from directly changing the attributes of an object.

Answer: BD

13. In which three ways does a structured class differ from a traditional class? (Choose three.)

- A. It clearly defines the class boundary via an encapsulation shell.
- B. It brings public interfaces into the class via ports.
- C. It shows the role that the class plays.
- D. It defines messages between itself and other classes.

Answer: ABC

14. Which statement is true about attributes?

- A. They cannot change once the object is instantiated.
- B. They change value from object to object of the same class.
- C. They can only be primitives.
- D. They are required for every class.

Answer: B

15. Which statement is true?

- A. The UML is a development process for software intensive systems.
- B. The UML is a process-dependent language used for visualizing software artifacts.
- C. The UML is a modeling language for software blueprints.
- D. The UML is a visual programming language.

Answer: C

16. When the interfaces between two classes have been defined from a sequence diagram, the ports are defined by the \_\_\_\_\_.

- A. interface
- B. operations the class performs
- C. user of the system
- D. attributes passed in the sequence diagram

Answer: A

17. What is the focus of analysis?

- A. translating functional requirements into code
- B. translating requirements into a system design
- C. translating real-world concepts into solution-oriented objects
- D. translating functional requirements into software concepts

Answer: D

18. What are the three purposes of Analysis and Design? (Choose three.)

- A. to provide an organizational context for the system
- B. to transform the requirements into a design of the to-be system
- C. to evolve a robust architecture for the system
- D. to scope the system to be built and describe what it must do
- E. to adapt the design to match the implementation environment

Answer: BCE

19. Which two statements are true about interfaces? (Choose two.)

- A. The interface should have a clear purpose.

B. A single interface should include as many possible methods, if not all methods, that may be shared by objects that implement the interface.

C. An interface should be used to restrict which methods are exposed to a client.

D. Classes may have multiple interfaces depending on the purpose of each interface it implements.

Answer: AD

20. What does a required interface do?

A. exposes services to anonymous requestors

B. uses the services that a classifier requires to request from anonymous providers

C. declares the services that a classifier offers to provide anonymous requestors

D. exposes methods that the requestor must use

Answer: B

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