



[Adobe 9A0-602](#)

Exam Name: *Certified Macromedia Flash MX 2004 Developer Exam*

Q & A : 130 Q&As

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1. How many classes can a single class extend?

- A. 0
- B. 1
- C. 2
- D. 3
- E. 4

Answer: B

2. What is the main use of the TextSnapshot class?

- A. Allows static text in a movie clip.
- B. Outputs a list of the fonts used within the text fields of a movie clip.
- C. Captures the dynamic text used in a movie clip for export to a screen reader.
- D. Returns text measurement information (width, height, kerning, etc.) for specified text strings within a movie clip.

Answer: A

3. What is the value of "myValue"?

```
var myValue = Math.ceil(54.22);
```

- A. 54
- B. 55
- C. 54.2
- D. 54.3

Answer: B

4. What happens when Save and Compact is selected from the File menu?

- A. removes unused items from the library
- B. removes file space left over from deleted items
- C. reduces the FLA file size using zip compression
- D. compresses the SWF file with MX 2004 compression

Answer: B

5. "dynClipName" is a dynamic variable with a string value of "mcCircle". What correctly targets a movie clip instance named mcCircle and assigns a value of 25 to its _x property?

- A. this.dynClipName._x = 25;
- B. this[dynClipName]._x = 25;
- C. this.[dynClipName]._x = 25;
- D. this(dynClipName)._x = 25;
- E. this.(dynClipName)._x = 25;

Answer: B

6. What symbols or objects CANNOT have Timeline effects applied to them?

- A. text
- B. sound
- C. bitmap images
- D. button symbols

Answer: B

7. What type of animation is NOT available for a shape until it is converted into a symbol?

- A. onion skinning
- B. shape tweening
- C. motion tweening
- D. frame-by-frame animation

Answer: C

8. What CANNOT load external Flash video files into the Flash Player?

- A. ActionScript 1
- B. ActionScript 2
- C. loadMovie method
- D. Media Playback component

Answer: C

9. Onstage there is one movie clip with an instance name "myClip" and one button instance (not a component) with an instance name "myButton". The "myButton" button has the following coding.

```
on(press) { this._alpha=10; }
```

When testing the movie, what happens when the user presses the button?

- A. button turns to 10% alpha
- B. button and the clip turn to 10% alpha
- C. nothing happens because there's a script error
- D. nothing happens because no object is addressed

Answer: B

10. What file formats can be loaded into a Flash MX 2004 movie dynamically at runtime? (Choose TWO)

- A. GIF
 - B. MP3
 - C. JPG
 - D. BMP
 - E. FLA
- Answer: BC

11. ActionScript works on a keyframe in what type of object?

- A. Button
 - B. Group
 - C. Graphic
 - D. MovieClip
- Answer: D

12. A movie clip with an instance name of colorChip resides on the main Timeline of a movie. What ActionScript is added to the main Timeline to create a new Color object, named currentColor, to control the color of the colorChip MovieClip?

- A. `currentColor.add = Color.colorChip;`
 - B. `colorChip = new Color(currentColor);`
 - C. `currentColor = new Color(colorChip);`
 - D. `make Color (colorChip.currentColor);`
- Answer: C

13. What are examples of absolute target paths? (Choose TWO)

- A. `mcCircle`
 - B. `this.mcCircle`
 - C. `_root.mcCircle`
 - D. `_level0.mcCircle`
 - E. `this._parent.mcCircle`
- Answer: CD

14. What tasks can be accomplished using the Project panel?

- A. manage several Flash projects at the same time
 - B. check-in/check-out files on a SourceSafe or FTP server
 - C. merge changes from two different versions of the same document
 - D. read and edit project notes that are shared among developers on the project
- Answer: B

15. What property of the TextField class is used to define the text in a text field?

- A. `myTextField.txt`
 - B. `myTextField.text`
 - C. `myTextField.variable`
 - D. text boxes cannot have instance names
- Answer: B

16. What does this code display in the output window?

```
var myEmployees:LoadVars = new LoadVars();
myEmployees.Address = "275 Grove Street";
myEmployees.fname = "Jeremy";
trace (myEmployees.toString());
```

- A. blank output window
- B. `fname=Jeremy&Address=275%20Grove%20Street`
- C. `&fname=Jeremy&Address=275%20Grove%20Street&`
- D. `fname="Jeremy"&Address="275%20Grove%20Street"`

Answer: B

17. What code is inserted on the first frame of a Flash document to make sure that `_root` references work properly when the movie is loaded into a parent movie?

- A. `_root = this;`
- B. `this.enabled = true;`
- C. `this._lockroot = true;`

D. this.rootlocked = true;

Answer: C

18. If a movie clip on the main Timeline has 10 frames, what is the minimum number of frames needed in the main Timeline so the embedded movie clip plays through completely?

- A. 1
- B. 2
- C. 10
- D. 11

Answer: A

19. What is the value of the variable "i " when traced below?

```
i = 0;
function runLoop(){
for(var i=0;i<10;i++){
}
}
runLoop();
trace(i);
```

- A. 0
- B. 1
- C. 9
- D. 10

Answer: A

20. What does the "this" keyword reference?

```
circle_mc.move = function(x, y){
this._x = x;
this._y = y;
};
```

- A. circle_mc
- B. move function x and y
- C. timeline on which circle_mc resides
- D. parent timeline of the circle_mc instance

Answer: A

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